

# Code reviews and Quality

You can fix irreducible complexity by  
firing everyone who understands it.  
Then you have a black box.  
-- @SwiftOnSecurity

# SCM History

# Why is history important?

# History

Issue: #18 ...

TestZabbixItem added ...

Separate: test\_construct\_LCDText\_with\_illegal\_name

Test cases: ...

Test cases to test so gzip is last

Issue: #61 ...

Test-cases for new stricter name validation of check\_frontend

Issue: #61 ...

Test-cases for new stricter name validation of check\_frontend

Merge branch 'issue-61-testcases-rebased' of <https://github.com/MyTemp...> ...

Test-cases for new stricter name validation of check\_frontend

c5ccda0

Stricter validation of check\_frontend name

Separated validation of frontend

( That was a real-world example )

# Rules for a good commit

One commit == One change



# Commits are Cheap

# Good commit messages

<http://chris.beams.io/posts/git-commit/>

# Good commit messages

	COMMENT	DATE
○	CREATED MAIN LOOP & TIMING CONTROL	14 HOURS AGO
○	ENABLED CONFIG FILE PARSING	9 HOURS AGO
○	MISC BUGFIXES	5 HOURS AGO
○	CODE ADDITIONS/EDITS	4 HOURS AGO
○	MORE CODE	4 HOURS AGO
○	HERE HAVE CODE	4 HOURS AGO
○	AAAAAAA	3 HOURS AGO
○	ADKFJSLKDFJSDKLFJ	3 HOURS AGO
○	MY HANDS ARE TYPING WORDS	2 HOURS AGO
○	HAAAAAAAAAANDS	2 HOURS AGO

AS A PROJECT DRAGS ON, MY GIT COMMIT MESSAGES GET LESS AND LESS INFORMATIVE

# Commit messages, briefly

- Subject < 50 chars and Capitalized
- No period on the subject
- Imperative subject mood

# Commit messages, briefly

- Body wrapped at <72 chars
- Body explains WHAT and WHY
- Code explains HOW

# Read the article:

<http://chris.beams.io/posts/git-commit/>

# Who knows SQL?

Hand up!

```
commit 8ddd9f8573c0ffee57d057babe2c74a01205835c
Author: D.S. Ljungmark <ljungmark@modio.se>
Date: Thu Jul 23 11:56:14 2015 +0200
```

Get the data

```
+ def data(cls):
+     query = "SELECT (c).csr_id, (c).not_before, (c).not_after
FROM (SELECT (SELECT c FROM certificate c WHERE c.csr_id=csr.id
ORDER BY c.not_after DESC LIMIT 1) AS c FROM csr offset 0) s;"
+     return Sess.query(query)
```



```
SELECT (c).csr_id, (c).not_before,  
(c).not_after FROM  
  (SELECT (SELECT c  
    FROM certificate c  
    WHERE c.csr_id=csr.id  
    ORDER BY c.not_after DESC  
  LIMIT 1)  
  AS c  
  FROM csr  
  offset 0) s;
```

# Was that a good commit?

How should it have been done?

# Review happens on a set

# 0: Review the set

- Does it apply
- Is it coherent
- Is it ready

# 1: Review the Commit

- Good description?
- Seems complex?
- Diffstat
- Scary code paths?

# 1: Review the Commit

Does the label on the tin match the content?

Are the comments unchanged? Why?

## 2: Review hunks

- Coding style
- Names
- Singletons
- Argument order

# 3: Review functions

- Black box behaviour
- Test cases
- Validation / Contracts
- Find callers



# 4: Understand why and how

- Does it match the issue?
- Future?
- New interfaces?

# 5: Is it in the right place

- Right module?
- Right interface?
- Right context?

# 6: Review comments

“If something except” - Abstraction error

“when” - flow error

# Function basics

Extraction  
Validation  
Processing

# Extraction

Parse URL, input, data-stream

# Validation

Bounds check

Syntactical / Semantical

# Processing

“Good data” do things with it

# Databases are User Input

Previously non-validated data may exist

Assume data `_from_ db` is toxic



# Databases is User Input

MySQL loves the NULL

# Code review tools

Find one that works

GitHub, Gerrit, Crucible, Kallithea

# Doing Terrible things to your code

Read:

<http://blog.codinghorror.com/doing-terrible-things-to-your-code/>

# STUPID / SOLID

<http://williamdurand.fr/2013/07/30/from-stupid-to-solid-code/>

# STUPID

Singletons  
add “the” to all singletons  
Avoid global state

# STUPID

Tight Coupling

Pass instances

Wrap data in data-containers

# STUPID

Untestability  
Small, testable pieces  
Reduced state

# STUPID

Premature Optimization  
is the enemy of good



# STUPID

Indescriptive Naming  
foo(thingie, things, majing)

STUPID

Duplication

DRY, KISS

# SOLID

Single Responsibility Principle  
( Avoid God Classes )

# SOLID

Open / Closed Principle

Open for Extension

Closed for Modification

Private by default

# SOLID

Liskov Substitution Principle

(Subclasses can replace parent, without  
change in behaviour)

# SOLID

Interface Segregation Principle

(Many specific interfaces better than generic)

Coupling, and reducing complexity

# SOLID

## Dependency Inversion Principle

Abstractions should not depend upon details

Details should depend upon abstractions.

# Look out for one-timers

Single use functions are good for testing

Reduces scope

But hides complexity



# As an exercise, inline

Will show which parts of code are scary